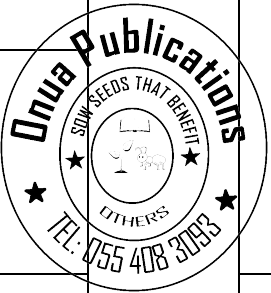




TERMLY SCHEME OF LEARNING - TERM 1

CREATIVE ARTS AND DESIGN- Basic 7

Weeks	Strand	Sub Strand	Content Standard	Indicators	Resources
		Design in Nature and Manmade Environment	B7 1.1.1 Demonstrate understanding of design as a concept in relation to the elements and principles of design and as a medium for creative expression of design in nature and the manmade environment	B7 1.1.1.1 Demonstrate understanding of design as a concept and its importance and role as a medium for creative expression of design in nature and the manmade environment.	
				B7 1.1.1.2 Research to identify and record what constitutes the ' elements of design ' in nature and as building blocks for creative expression of design ideas.	
				B7 1.1.1.3 Research to identify and record in writing what constitutes the principles of design and describe how they are used to organise the elements of design into building blocks for creative expression of design in nature and the manmade environment.	
		Design	B7. 2.1.1. Visual Arts Demonstrate understanding of Visual Arts media and techniques and their application in still-life drawing, pattern making and modelling	B7 2.1.1.1. Identify tools, materials and equipment and determine their nature and uses in still life drawing and shading, pattern making and modelling	
				B7 2.1.1.2 Apply techniques of still-life drawing and shading to make own visual artworks	
				B7 2.1.1.3 Experiment by using the techniques to test and prepare clay, pulp paper (papier mâché) for modelling.	
				B7 2.1.1.4 Apply the techniques in pattern making using available media to create visual artworks.	
		Media and Techniques	B7. 2.1.2. Music Demonstrate understanding and apply scale, note durational values and simple time beat patterns in music.	B7 2.1.2.5 Sing in pitch the diatonic major scale when playing the John Curwen's Hand Sign Game by Lahing or using solfege.	

TERMLY SCHEME OF LEARNING - TERM 1

CREATIVE ARTS AND DESIGN- Basic 7

	Design	Media and Techniques	<p>B7. 2.1.3.Dance and Drama Demonstrate and apply media, voice and movement techniques in dance and dram</p> 	<p>B7.2.1.3.8Identify and demonstrate the various Ghanaian dance/body movements, positions and voice projection patterns.</p>	
				<p>B7.2.1.3.9 Explore and experiment with techniques of dance, body movements and voice projections in the Ghanaian performance space.</p>	

